



EFFECTIVE FALL 2019

Graphic Design and Library Technology – Video Game Design Certificate

Program Coordinator: Drew Hunt

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Program Website: <https://bluegrass.kctcs.edu/education-training/program-finder/graphic-design-and-library-technology.aspx>

Student Name:

Student ID:

Students must meet college readiness benchmarks as identified by the Council on Postsecondary Education or remedy the identified skill deficiencies.

First Semester	Credit Hours	Term	Grade	Prerequisites	Notes
IMD/CIT 124 Introduction to Game Development	3			CIT 105 or IMD 100 or Consent of Instructor	
IMD/CIT 221 Computer Graphics	3			CIT 105 or IMD 100 or Consent of Instructor	
Total Semester Credit Hours	6				

Second Semester	Cr. Hrs.	Term	Grade	Prerequisites	Notes
IMD/CIT 222 3D Modeling for Video Games	3			IMD/CIT 221 or Consent of Instructor	
Total Semester Credit Hours	3				

Second Semester	Cr. Hrs.	Term	Grade	Prerequisites	Notes
IMD/CIT 223 3D Animation for Video Games	3				
IMD/CIT 273 Game Production	3			IMD/CIT 222 AND IMD/CIT 272 or Consent of Instructor	
Total Semester Credit Hours	6				
Total Certificate Credit Hours	15				

- Graduation Requirements:
- 25% or more of Total Certificate Credit Hours must be earned at BCTC
 - Grade of C or higher in each course required for the certificate

Advisor Name _____

Advisor Contact _____

Additional Information

The Video Game Design certificate is available completely online.