



Information Management and Design – Video Game Design Track

Associate in Applied Science degree

Program Coordinator: Drew Hunt

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Program Website: <https://bluegrass.kctcs.edu/education-training/program-finder/information-management-design.aspx>

Student Name:

Student ID:

Students must meet college readiness benchmarks as identified by the Council on Postsecondary Education or remedy the identified skill deficiencies.

First Semester	Credit Hours	Term	Grade	Prerequisites	Notes
ENG 101 Writing I	3				
IMD 100 Digital Information & Communication Technologies	3				
IMD 115 Introduction to Graphic Design	3				
IMD/CIT 124 Introduction to Game Development	3			CIT 105 or IMD 100 or Consent of Instructor	
IMD/CIT 221 Computer Graphics	3			CIT 105 or IMD 100 or Consent of Instructor	
Total Semester Credit Hours	15				

Second Semester	Cr. Hrs.	Term	Grade	Prerequisites	Notes
ENG 102 Writing II	3				
IMD 126 Introduction to Desktop Publishing	3			IMD 110	
IMD/CIT 222 3D Modeling for Video Games	3			IMD/CIT 221 or Consent of Instructor	
Heritage or Humanities course	3				
Quantitative Reasoning course	3				
Total Semester Credit Hours	15				

Third Semester	Cr. Hrs.	Term	Grade	Prerequisites	Notes
IMD 133 Beginning Web Design	3				
IMD/CIT 223 3D Animation for Video Games	3				
IMD/CIT 273 Game Production	3			IMD/CIT 222 AND IMD/CIT 272 or Consent of Instructor	
IMD 275 Information Management and Communications					
Social or Behavioral Sciences course	3				
Total Semester Credit Hours	15				

Fourth Semester	Cr. Hrs.	Term	Grade	Prerequisites	Notes
IMD 270 Professional Practices	3			Sophomore Status	Spring only
IMD 271 Internship OR COE 199 Cooperative Education	3			Consent of Instructor	
IMD/CIT 274 Seminar in Game Development	3			IMD/CIT 223 AND IMD/CIT 273 OR Consent of Instructor	
Natural Sciences course	3				
Game Design Track course	3				See list on back.
Total Semester Credit Hours	15				
Total Degree Credit Hours	60				

- Graduation Requirements:
- 25% or more of Total Program Credit Hours must be earned at BCTC
 - Cumulative GPA must be 2.0 or higher

Advisor Name _____

Advisor Contact _____

Additional Information

The Video Game Design Track of the Information Management and Design program is available completely online.

Video Game Design Track Courses

(must be different from courses taken to fulfill other requirements)

Course	Cr. Hrs.	Prerequisites	Notes
IMD 127 Vector Design with Illustrator	3	Coreq: IMD 100 or Consent of Instructor	
IMD 128 Raster Design with PhotoShop	3	IMD 100 or Consent of Instructor	
IMD 180 Intermediate Web Design with PhotoShop	3	IMD 133 or Consent of Instructor	
IMD 210 Microsoft Office Applications	3	IMD 100 or Digital Literacy course or Consent of Instructor	
IMD 228 Advanced PhotoShop	3	IMD 115 and IMD 128	
IMD 240 Multimedia Development for the Web	3	IMD 133 or Consent of Instructor	
IMD 250 Digital Video Editing I	3	IMD 100 or Consent of Instructor	
IMD 290 Photography	3		
IMD 294 Seminar in Information Management and Design	3	IMD 100 or Consent of Instructor	
IMD 299 Selected Topics in Information Management and Design	3	Consent of Instructor	
ENG 203 Business Writing	3	ENG 101 and either ENG 102 or Consent of Instructor	
MKT 282 Principles of Marketing	3	BAS 160 or MGT 160 or Consent of Instructor	Same as BAS 282
Other Video Game Design Courses approved by Program Coordinator	3		
Other Information Management & Design, Computer & Information Technologies, Architectural, Business, Communication, Fine Arts or other Track Appropriate Courses approved by Program Coordinator	3		